## Autumn term 1 – 2023 – 2024 Topic: Buildings and homes

## <u>English</u>

We will be exploring the text 'The Train Ride' as the basis for our English work this half term. This will involve us looking at/recapping what a sentence is and the use of a capital letter and a full stop. We will explore what an adjective is and how to use this to describe a noun. We will also look at the function of a question mark and will be identifying sentences that are questions.

Please continue to read daily with your child and record this in their reading diary. A few pages every day makes a big difference to both a child's confidence and their progress with reading.

The focus of writing skills for each year group this half term will be...

Year 1 - sound out words to spell, use a full stop to end a sentence and form letters correctly starting in the right place and not taking their pencil off the paper. Year 2 – regular use of a full stop and capital letter in a sentence, careful letter formation with letter size distinguished, ensuring hanging letters such as 'p' 'y' and 'g' hang under the line, beginning to use 'and' to join sentences.

<u>Maths - Year 1</u> <u>Maths - Year 2</u>			
(Place value and addition and subtraction)	(Place value and addition and subtraction)		
<u>National Curriculum References</u>	<u>National Curriculum References</u>		
- Count to and across 100, forward and backwards,	- Count in steps of 2, 5 and 10 from zero		
beginning with 0 or 1, or from any given number	- Recognise the place value of each digit in a 2-digit number (tens, ones)		
- Read and write numbers to 20 in numerals and words,	- Identify, represent and estimate numbers using different representations including the number line.		
- Given a number, identify one more and one less,	- Use place value and number facts to solve problems.		
- Identify and represent numbers using objects and	- Compare and order numbers from 0 up to 100		
pictorial representations including the number line and	- Read and write numbers to at least 100 in numerals and in words		
use the vocabulary of: equal to; more than; less than	- Use greater than, less than and = signs		
(fewer); most; least	- Solve problems with addition and subtraction using concrete objects and pictorial representations, including those involving		
- Read, write and interpret mathematical statements	numbers, quantities and measures.		
involving addition (+), subtraction (-) and equals (=) signs	- Rapidly recall and use addition and subtraction facts to 20 and derive and use related facts to 100 e.g. $4 + 2 = 6$ ,		
accurately	therefore $40+20 = 60$		
- Represent and use number bonds and related	- Add and subtract numbers with up to two 2-digits including using column addition without carrying and column		
subtraction facts within 10	subtraction without borrowing		
- Add and subtract 1-digit numbers to 9 (9 + 9, 8 - 5),	- Add and subtract numbers using concrete objects, pictorial representations and mentally including: a 2-digit number and		
including zero	ones, a 2-digit number and tens, two 2-digit numbers and three 1 digit numbers		
- Solve one step problems that involve addition and	- Use subtraction in 'take away' and 'find the difference' problems		
subtraction using concrete objects and pictorial	- Show that addition can be done in any order (commutative) and subtraction cannot		
representations and missing number problems e.g. 7=	- Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve		
	missing number problems.		

Science
Everyday materials are materials that are used to make common and easily available objects. Examples include paper, wood, plastic, fabric, glass, metal, rock, ceramics, and any of these materials combined in a composite. In this unit, the children will learn about and explore everyday materials, as this helps broaden their wider understanding about how the world works. The children will explore the question 'Are all materials the same?'. They will compare a variety of materials, deciding which are hard, soft, strong, weak, rough, smooth, etc. They will also practically test whether materials have a certain property through touching, weighing etc.
National Curriculum References
Everyday Materials / Use of everyday materials - Distinguish between an object and the material from which it is made - Identify & name a variety of everyday materials, including wood, plastic, glass, metal, water & rock - Describe the simple physical properties of a variety of everyday materials - Compare and group together a variety of everyday materials on the basis of their simple physical properties. - Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses
Working scientifically - Ask simple questions and recognising that they can be answered in different ways - Observe closely, using simple equipment - Perform simple tests - Identify and classify - Use their observations and ideas to suggest answers to questions
Geography
The children will be exploring the following enquiry questions as part of their geography work - Where do I live?, What type of house do I live in?, What types of buildings will we find in Thrussington?, What types of buildings are <u>actually</u> in Thrussington? (through fieldwork), What does a map of Thrussington look like? What features are on it? They will then create their own map of Thrussington using all their learning from the unit. <u>National Curriculum references</u>
Human and physical geography
- Use basic geographical vocabulary to refer to: key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather - Use basic geographical vocabulary to refer to: key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop
Geographical skills and fieldwork - Use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far; left and right], to describe the location of features and routes on a map - Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key
<u>Art</u> The children will be exploring objects that are woven and how weaving is created. They will experiment with weaving in a variety of ways before creating a mini rag rug using weaving.
National Curriculum references

Use a range of materials creatively to design and make products
Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

Subjects which are not directly related to the topic			
P.E.	<u> </u>	<u>P.S.H.E.</u>	
In P.E. the children will be	The children will be finding out what it means to be a	In this unit of 'Rights, Rules and Responsibilities', children will have the opportunity	
developing their skills with a ball,	Muslim. They will learn about the 99 names for Allah and	to identify their own responsibilities in familiar settings, both in and out of school.	
both throwing and catching, using	the importance of Muhammad for Muslims. They will find	They will also discuss the areas of their lives for which adults are responsible and	
underarm and overarm throws.	out about some important Muslim stories and make links	consider how this might change as they grow up. They will reflect on existing	
They will learn to aim with more	between the meaning of these stories and the meaning of	classroom rules and talk about why they have been made and what they mean in	
accuracy at a target of varying	stories in other religions.	practice. They will begin to develop an understanding of democratic decisions and	
size and distance. They will	5	how these affect their everyday lives, including experiencing voting and its outcomes	
understand what it means to	<u>Agreed Syllabus outcomes</u>	in the classroom.	
attack and defend in a game.	<u>Pupils will</u>	National Curriculum references	
······································	- Know that Muslims believe in God (Allah) and follow the example	1c Recognise, name and deal with their feelings in a positive way	
National Curriculum references	of the Prophet Muhammad	1d Think about themselves, learn from their experiences and recognise what they are good at	
- Master basic movements including	- Recognise that Muslims do not draw Allah or Muhammad	2c Recognise choices they can make, and recognise the difference between right and wrong	
running, jumping, throwing and	- Talk about some simple ideas about Muslim beliefs about God	2d Agree and follow rules for their group and classroom, and understand how rules help them	
catching, as well as developing	- Identify some of the key Muslim beliefs about God found in the Shahadah and the 99 names of Allah.	2e Realise that people and other living things have needs, and that they have responsibilities	
balance, agility and co-ordination, and	- Give a simple description of what some of the 99 names mean	to meet them	
begin to apply these in a range of	- Retell a story about the life of Prophet Muhammad	2f Know they belong to various groups and communities, such as family and school 2h Contribute to the life of the class and school	
activities	- Give examples of how stories about the Prophet show what	4a Recognise how their behaviour affects other people	
- Participate in team games, developing	Muslims believe about Muhammad.	4 A Recognise now their behaviour affects other people 4b Listen to other people, and play and work cooperatively	
simple tactics for attacking and	- Give examples of how Muslims use stories about the Prophet to	<i>4c Identify and respect the differences and similarities between people</i>	
defending	guide their beliefs and actions (e.g. care for creation, fast in	4d Know that family and friends should care for each other	
	Ramadan)	5a Take and share responsibility	
	- Think, talk about and ask questions about Muslim beliefs and	5b Feel positive about themselves	
	ways of living	5f Develop relationships through work and play	
<u> </u>	Music	Computing	
The children will be learning how	The children will create, explore, respond and identify long	This unit, 'Data and Information- Grouping Data', introduces the children to data	
to say 'my name is' and to	and short sounds. They will follow and create simple	and information. They will begin by using labels to put objects into groups, and	
answer when asked how they are.	musical directions for faster, slower, stopping and starting.	labelling these groups. The children will demonstrate that they can count a small	
They will learn the names of part	They will learn to keep a steady pulse with some accuracy	number of objects, before and after the objects are grouped. They will then begin to	
of a house and will practise this	(e.g, clapping, marching, tapping and playing instruments).	demonstrate their ability to sort objects into different groups, based on the	
through games and songs.	They will comment on their own and other people's	properties they choose. Finally, pupils will use their ability to sort objects into	
	performances.	different groups to answer questions about data.	
National Curriculum references			
There are no National Curriculum	National Curriculum references	National Curriculum references	
References as French is not part of the	- Use their voices expressively and creatively by singing songs	- Use technology purposefully to create, organise, store, manipulate and retrieve digital	
Key Stage One curriculum.	and speaking chants and rhymes	content	
	- Play tuned and untuned instruments musically	- Recognise common uses of information technology beyond school	
	- Experiment with, create, select and combine sounds using the	- Use technology safely and respectfully, keeping personal information private; identify where	
	inter related dimensions of music	to go for help and support when they have concerns about content or contact on the internet	
		or other online technologies.	